Welcome to the RB3d standard patch.

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by SWWISA authors:
beck / wilson / thielt / uhlan / fazekas / flybert / hobbes / lowengrin /
kessler

and non SWWISA authors
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History
-fixed props for DD:
FE2b, RE8, Spad 7
Halb D2,BE2, SE5a
- removed garps flamer patch. not DD compatible
it now sits in the new 3dpatch.vol of the New 3D Terrain patch

The name:
It is not pretending to be the ultimate thing for RB, it means to indicate the
simple fact it replaces all of RB's standard planes with enhanced models and
incorporates the necessary planeparts.

Disabling it:
rename data\lowres.vol to something else and all changes are disabled.

contents:
- all planes substituted with enhanced models; a few are so-so, but still better
      then Sierra's. 2 are different but similar planes (Pfalz DXII and Breguet
14)
- planeparts incorporated, you do not need them in your simpatch folder anymore
  unless you install patches that need newer bmp's.
- Garps fire patch
- Promised Lands sounds 8bit from Kessler (8bit for performance reasons)
- slew sights for all flyable planes from Rens

Central
Flyable Planes:
Fokkker E.III   Thielt
Halberstadt D.II   Wilson
Albatros D.II   Thielt
ALbatros OEFD.III Thielt (Austrian built)
Albatros D.VA   Thielt
Fokker Dr. I   Thielt
Pfalz D.III   Beck
Fokker D.VII   Thielt
Phoenix D.I   Thielt   replaces Pfalz DXII, since there is no proper
                               model for Pfalz DXII
Non-flyable planes (*)
Albatros C.III   Helton
Aviatik C.I   Helton
Albatros C.III   Helton
Gotha G.IV   Helton
Halberstadt CL.II Helton
Hannover CL.IIIA Lowengrin
Roland C.II   Helton
Rumpler C.IV   Beck

Allied
Flyable planes
Morane N   Beck
Nieuport 11   Hobbes
Nieuport 17   Uhlan

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Nieuport 24       Beck
Nieuport 28       Beck
DH2               Beck
Sopwith:
-Pup              Thielt
-Camel            Thielt
-Snipe            Thielt
-Triplane         Thielt
Spad VII          Hobbes
Spad XIII         Hobbes
SE.5A             Wilson
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Non-flyable planes (*)

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Salmson 2A2       Beck
RE.8              Lowengrin
BE2c              Wilson
Breguet 14        Helton
Bristol fighter   Helton
DH.4              Beck
FE 2.B            Wilson
H.P. 0/400        MidnitMike
Strutter 1.5      Thielt
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(*) Most planes can be 'moved' from one slot to the other
including flightmodel and so on. Point-and-shoot Windows software to do this
without a lot of manual interaction / renaming files is here:
www.xs4all.nl/~rensg, look for 'object patch manager'.
Some rules must be observed:
- a mono-plane cannot house a biplane or triplane unless you have specially
constructed dts/dml files and bmp's to go with it......
- large bombers have 'half-wings' when moved to 'normal size' planes,
avoid this....
(Gotha GIV, HP 0/400 Roland CII)
- some planes have very differently shaped wings / tails / rudders, this looks
silly when you dont have proper bitmaps to come with it.......

what it does and when:
- it replaces allmost all standard Sierra models
- it has all the planeparts included for the models
- it might improve your PC's RB performance, since there is 868 files less to
search for
- you can disable it without fearing to corrupt your RB configuration:

CM users:
CM users install this patch in folder of their liking
they unzip the zip, which contains only
lowres.vol. It belongs in the data folder
and *nowhere* else

The lowres.vol patch-file was build with software created by me.

SWWISA: http://www.swwisa.net

more info:
www.xs4all.nl/~rensg