

Game File sets



Ok , for all you patchenhancementwarplanning RB3D players , here's 16 game file sets for 2-seaters , bombers and the Snipe.

File #	S	Plane Type	Compiled by	
		Aviatik C.I	Flybert Marite with 2d model mode	
		Albatros C.III Roland CL.II	Moritz with 3d model mods Flybert	
		Rumpler C.IV	Moritz with 3d model mods	
		Gotha G.IV Halberstadt CL.II	Flybert Flybert	
0300		Haiberstaut CL.II	riybert	



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File #s		;	Plane Type	Compiled by
	0319	=	Salmson 2a2	Flybert
	031a	=	Breguet 14	Flybert
	031d			Moritz with 3d mods, Flyt
	031f	=	F.E.2b	Flybert
	0320	=	Sopwith 1 1/2	Flybert
	0323	=	R.E.8	Moritz with 3d mods
	0326	=	D.H.4	Flybert
	0327	=	Hadley Page 0/400	BlackJack
	0328	=	Sopwith Snipe	Flybert
			Bristol Fighter	Flybert
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Find these AC's .dts/.dml file sets in <u>DtsDmlF08beta 1.18MB</u> with information on painting and using these 3d models in SP and MMP RB3D. You can <u>Extract</u> this .zip file 'Use Folder Names" the same as my MMP Paint files . into your Red Baron (II or 3D) folder or any *working* folder you choose .These files in no way automaticly install for use in the game.

